

Constitution and By-Laws Scioto Valley Youth League

Scioto Valley Youth League
Established 1961

Constitution and By-Laws Adopted April 16th 1991

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Table of Contents

| | | <u>Page</u> |
|------------|--|-------------|
| ARTICLE 1 | Name of organization | 5 |
| ARTICLE 2 | Purpose | 5 |
| ARTICLE 3 | Amendments | 5 |
| ARTICLE 4 | Membership | 5 |
| ARTICLE 5 | Board of Directors | 5 |
| ARTICLE 6 | Meetings | 6 |
| ARTICLE 7 | Election of Officers | 6 |
| ARTICLE 8 | Officers and their duties | 6 |
| ARTICLE 9 | Committees and duties | 7 |
| ARTICLE 10 | Managers duties/responsibilities | 9 |
| ARTICLE 11 | Coaches duties/responsibilities | 10 |
| ARTICLE 12 | Eligibility | 10 |
| ARTICLE 13 | Rosters | 12 |
| ARTICLE 14 | Player responsibilities | 13 |
| ARTICLE 15 | Ground rules and regulations | 13 |
| ARTICLE 16 | Equipment | 14 |
| ARTICLE 17 | Pitchers-team managers | 14 |
| ARTICLE 18 | Substitution-re-entry "A" team | 15 |
| ARTICLE 19 | Discipline | 15 |
| ARTICLE 20 | Number of innings, start times, curfew | 15 |
| ARTICLE 21 | Base running | 16 |
| ARTICLE 22 | Protests, disputes, appeals | 17 |
| ARTICLE 23 | B" team rules | 17 |
| ARTICLE 24 | C" team rules | 19 |
| ARTICLE 25 | C" team pitching | 20 |
| ARTICLE 26 | C" team protests and disputes | 20 |
| ARTICLE 27 | Playing fields | 21 |

| | | |
|------------|----------------------|----|
| ARTICLE 28 | C" tournaments rules | 21 |
| ARTICLE 29 | Trophies | 21 |
| ARTICLE 30 | Tournament Drawings | 21 |

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RULES, REGULATIONS AND RESPONSIBILITIES

The members of the Board of Directors wish to welcome the parent/guardians and your children to the Scioto Valley Youth League Baseball. The league is self-supporting with the help of the parents, business owners, and organizations in the community, general public donations, game collections and candy sales or other fund-raising items when appropriate and necessary. The Board receives no money from any form of taxation from Chillicothe. The City of Chillicothe leases us the land on which the park is located, on a perpetual basis. The lease costs us nothing and we have experienced nothing but the finest cooperation from all of the governmental agencies at city, county, and state levels.

The majority of operating revenue and expenses come from the concession stand at the park. This stand is operated by parents from each team and it is the manager’s duty to make sure there are enough parents to run the stand properly. No one under the age of 14 years old is permitted to work in the stand.

We are obligated to the City of Chillicothe to get approval for all new structures built, to utilize the grounds for the best possible use, and to fit improvements into the overall development of this area. Everything is owned by the league, parents, managers and spectators, with the understanding that if the league fails, everything will become the property of the City of Chillicothe, which will continue to use the park for the youth of the area. Close to 500 youth are served by the baseball league each summer, and a great deal of expense is incurred: Utilities cost \$4400/season, insurance \$3300, equipment \$1,500, maintenance \$5,000, umpire salaries \$16,275 and so on. This is why we ask for your help in doing some of the work on the field, painting of buildings, construction of new facilities, etc.

The Board of Directors approved for teams who turn in Mead Grant money to be able to keep 50 % of money to help out teams with their sponsor money. \$500.00 per team.

We, the Board of Directors, approved that team managers should collect money from parent/guardian to cover team expenses and league fees such as insurance, concession treats, etc. If the parent/guardian has medical insurance, the SVYL insurance acts as a secondary policy to cover exclusions. If the parent/guardian does not have medical insurance, the league insurance will cover expenses if a child is hurt. This covers games and practices sanctioned by the league from March 1st through September 1st each season. No child is turned away if the parent/guardian cannot afford the fee.

Each child is asked to sell raffle tickets and other fund-raising items. It is important that you ensure your child does his/her fair share, and that they return the money promptly to the manager. The league depends on these funds to operate.

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You must provide a copy of a birth certificate for your child. It will be returned to you upon your child leaving the league. You must also provide written consent for your child to participate. This consent also obligates you to assure that you and your child participate to the best of your abilities.

Each team, coaches and parents, are required to give whatever time is necessary to open the park each spring, to maintain it throughout the season, and to close it in the fall. The team manager should not be required to contact you for help; you should contact him /her. They will need help with fund-raising, park work, transportation and numerous other team obligations.

Please allow the manager to run the team. He/she will have no problems with the players if you know and act as if he/she is in charge. It is understood that it is difficult for us to accept our children's shortcomings. But the Board feels that competitive sports can help children accept their own limitations, and that competing for a position will encourage them to do their best. Thus, if you feel that your child is not playing as much as you think they should, please keep in mind that we are all doing our best to help your child. Do not discuss it with your child, and if he/she talks to you about it, encourage them to try harder. If you feel that you have something you must discuss with the manager/coach, do so at a time you have arranged with them. **DO NOT DO SO IN FRONT OF THE PLAYERS, OTHER PARENTS/GUARDIANS, AND NEVER ON THE FIELD!** No parent/guardian is to enter the playing field during any game unless requested to do so by the manager or coach.

No child is allowed to show fits of temper because of an umpire's call or due to their own personal performance, so it behooves parents to set a good example for the players. Remember each manager wants his/her team to be victorious and is always grateful to hear fan and crowd support, if it is done in a sportsmanlike manner. Obviously, the team members benefit from your support; however, the managers and the coaches' number one objective is to instill in each player a desire to be competitive while winning or losing graciously. As a parent/guardian, you are your child's constant role model who influences him/her and determines his/her behavior and personality for life; it is an extremely important responsibility.

We, the Board of Directors of the Scioto Valley Youth League, expect exemplary conduct from all coaches and managers. You should expect no less from yourself and other fans.

ARTICLE I

Name of Organization

Section 1 The name of this organization shall be the SCIOTO VALLEY YOUTH LEAGUE (S.V.Y.L). Here after referred to as "SVYL".

ARTICLE II

Purpose

Section 1 This organization is formed for the purpose of bettering existing conditions as they affect players in the SVYL.

Section 2 SVYL advocates the rigid enforcement of all rules and responsibilities of the players, coaches, managers, and parents as set forth.

Section 3 It shall be the duty of this organization to see that all rules and responsibilities affecting the operation of the park and league are upheld.

Section 4 The SVYL shall grant permission to and oversee other groups recreational use of the said 23acre property leased by the City of Chillicothe to Scioto Valley Youth League, Inc.

Each organization permanently using the park shall:

1. Meet with SVYL board annually and enter into a signed agreement for that year’s use.
2. Provide names and contact info for their officers.
3. At the board’s request provide an annual financial statement.
4. Make request to the board for permission to make permanent improvements to the park and maintain all such improvements at their expense.
5. Prior to the start of any organization’s season, provide the board with a certificate of insurance with limits of liability of a least \$ 1,000,000.00 and naming Scioto Valley Youth League, Inc. as an additional insured on such policy.
6. Provide proof of supplementary Medical Insurance on each participant of your organization.
7. Identify any permanent improvements they wish to have covered at their expense for damages by the board’s policy.
8. Failure to comply with above requirements will result in governing board action.
(addition 2/2/03)

ARTICLE III

Amendments

Section 1 Alterations and amendments to this Constitution and By-Laws shall be presented to the Board of Directors at a regular meeting. They can be approved by a simple majority vote of the members present. There must be seven (7) members present.

ARTICLE IV

Membership

Section 1 Regular members-the managers of each team shall be a member of the Board of Directors.

Section 2 An outgoing manager will recommend his successor at a regular meeting. A two-thirds (2/3) majority vote of the other members present shall be needed to accept a new manager.

ARTICLE V

Board of Directors

Section 1 The Board of Directors shall be the governing body of the SVYL. Each team participating in the SVYL shall have one manager and he/she will be the representative for that team on the Board.

Section 2 The Board of Directors will also consist of the following elected officers from a pool of volunteers:

- President
- Vice President
- Secretary
- Treasurer

Section 3 If more than one name is submitted, an election will be held to fill that office. A simple majority vote by the managers present will elect that person.

Section 4 The above elected person will become a member of the Board of Directors and have all the power thereof.

ARTICLE VI Meetings

Section 1 Meetings will be called as needed. During the off-season (August-March) they should be at least once a month.

Section 2 Quorums for legal transactions of business will be seven (7) Board members, including the President.

Section 3 All meetings shall be open to all coaches and parents of players of SVYL.

ARTICLE VII Election of Officers

Section 1 Nomination of candidates for offices will come from the floor of the first meeting held after the season ends.

Section 2 All nominees for office shall be present when their names are submitted or the person submitting the name shall have prior knowledge that the person will accept the nomination.

Section 3 After the nominations are closed, a vote will be taken to elect the new officers. The candidate receiving the highest number of votes shall be declared elected.

Section 4 The term of the office shall be for one (1) year or until the first meeting after the conclusion of the following season.

ARTICLE VIII Officers and their Duties

Section 1 Board of Directors shall consist of 1 manager from each team represent by the SVYL, elected commissioners and another office holder that might not be a manager. They shall have control and management of the business, funds and property of the SVYL. The Board may proclaim and enforce rules governing the use of any property and have full power the act to all matters affecting the affairs and wellbeing of the SVYL.

Section 2 **President**

The President shall have charge and preside at all meetings of the SVYL and shall perform all duties incidental to such office and such other duties as may be required of him by the Board of Directors. It shall be his duty to open and close all meetings of the SVYL. He shall appoint the chairman and other members of all committees, shall enforce and uphold the Constitution and By-Laws of the SVYL, shall in case of tie, have the deciding vote on any questions, except elections.

Sections 3

Vice President

The V.P. shall perform all the duties of the President in case of the President's absence, shall perform all other duties as may be required of him by the President of SVYL.

Section 4

Secretary

The Secretary shall keep an accurate record of all transactions at meetings. Before the next meeting he shall pass out copies of the minutes of the prior meeting for approval. He shall keep all reports, letters, petitions, appeals, claims and other communications sent or received by the SVYL and retain a copy of same, shall assist in the business of SVYL and perform all other duties as may be required by the President of the SVYL.

Section 5

Treasurer

The Treasurer shall keep complete and accurate records of all monies received and spent by the SVYL, shall turn over the ledger at the end of the year to the SVYL, accountant so the tax preparations can be completed, shall furnish to the board, on a monthly basis, April-August, and written report of all monies spent and collected, shall sign all checks drawn against the funds of the SVYL. Shall prepare, publish, and post a budget for the current year of the SVYL, shall perform all other duties as may be required by the President of the SVYL.

Section 6

Commissioners

The Commissioners shall consist of 3 or 4 people who are involved with the SVYL. The number of Commissioners will be based on the needs of the SVYL, not to exceed 4, and be determined by the Board of Directors. They shall serve as members of the Board of Directors. They shall perform all other duties as directed by the President of the SVYL. There cannot be more than 1 Commissioner per team.

Section 7

Electing a Commissioner shall consist of a twostep process:

- 1.) Nominations are submitted for Commissioner. Once all nominations for Commissioner have been accepted – the Board shall first vote on each individual candidate, individually, approving them as an acceptable candidate.
 - a. IF a nominated candidate is NOT approved as acceptable – the process stops for this candidate and they will not be considered or voted on for Commissioner
- 2.) All approved nominees/candidates will be considered in the election process. The approved nominees receiving the most votes will be elected as Commissioner (subject to Article VIII, Section 6, number of Commissioners determined by the Board).

ARTICLE IX

Committees and Their Duties

Section 1

Standing committee shall consist of the grounds, equipment, trophies, concession stand, umpires, "A" and "B", schedules, budget, rules, tournament, player release, Senior Day, "C", "B", umpire, "C" schedules, sponsorship, public relations, and way and means committees. Other committees may be established as needed with approval of the Board of Directors. The chairman shall be appointed by the incoming President and the chairman's term shall be for the same period of the time as the appointing officer.

Section 2

The grounds committee shall develop a job description for groundskeeper. The committee shall assure diamond repair is done, assign teams to complete pre-season work, maintain the sprinkler system, assure dugouts are in good repair and clean, assure league buildings are in good repair, clean and properly maintained, assure "B" diamond is in good repair at all times, determine when and if the groundskeeper needs help in repairing the "A" diamond and assign such help as is needed.

- Section 3 The trophies committee will determine numbers of awards needed for league and tournament champs and runner-ups at A, B, & C. Trophies are given out for “A” league highest batting average and most home runs, from “A” league status from scorekeepers. Committee will purchase and assure delivery of all awards on time.
- Section 4 The concession stand committee shall assure the concession stand is in good repair, clean and all up-grade work is completed, arrange health inspections, correct any deficiencies, develop schedule for operating the stand, order and maintain stock, develop schedule for daily deposit of receipts, maintain, audit and present financial statement at season's end.
- Section 5 The "A" and "B" schedules committee shall schedule umpires for "A" games, schedule for "A" "B" tournaments, hear and arbitrate complaints concerning umpires, develop and propose "A" and "B" schedule, publish and distribute approved schedules.
- Section 6 The budget committee shall prepare and propose the year's budget, publish and distribute and post the adapted budget.
- Section 7 The rules committee shall receive proposed rule change from managers, assemble and prepare rules for presentation to the Board of Directors at the 1st January meeting, publish and distribute rules, hold coaches, umpire, and parent rule clinics, present coaches briefing prior to tournament, present umpire clinic for "B" and "C" umpires.
- Section 8 The tournament committee shall schedule "A" "B" "C" tournaments, hold tournament drawing, publish and distribute tournament schedules, inform umpire committee of schedules for umpires, establish date and time for coaches briefing.
- Section 9 The player release committee shall develop a player release form, receive all player release form, assure all rules are followed, publish all player release, transfers or withdrawals, maintain records for the season in the league office, determine rosters and numbers of players of record.
- Section 10 **(deleted December 2019)**
- Section 11 The “C” and “B” umpires and “C” schedules committee shall establish and publish “C” schedules, procure umpires for “C” and “B” games, recommend compensation for “C” and “B” umpires, maintain records of games worked by umpires, establish payment method for umpires, establish check-in and check-out procedures for league equipment and maintain inventory of same, establish time and date for umpire clinic.
- Section 12 The public relations committee shall establish a liaison with the City of Chillicothe Recreation Department and Administration, inform the media of extraordinary events at SVYL, establish the procedures for managers to submit information for publication and broadcast, assure all-star selection is publicized, establish and maintain contact with all local media.
- Section 13 The Way and Means committee shall review all fundraising programs, recommend fund raisers to the Board, coordinate all fund raising efforts, communicate park requirements to parents and elicit support and determine methods of assuring parental support of park fund raisers, maintain records of money raised and sources of same, determine long-range goals and objectives for fund-raising projects at park

ARTICLE X

Manager's Duties and Responsibilities

- Section 1 There shall be 1 manager from each team represented in the SVYL.
- Section 2 The manager is responsible to see that their team runs smoothly as possible within the guidelines of the Constitution and By-Laws of the SVYL.
- Section 3 The manager shall secure the coaches needed for the "A" "B" "C" teams. The manager has complete say of who the coaches are, provided that the coach has an approved background check on file with the league
- Section 4 The manager shall keep a complete record of all monies that a team receives and spends during the year. At the end of the season, they will turn in a financial statement to the league treasurer so it can be kept on file for future reference.
- Section 5 The manager shall have enough parents to man the team's turn in the concession stand. If parents refuse to help, the team manager can take whatever action he/she feels is necessary to correct the problem. No one under the age of 14 will be permitted to work the concession stand.
- Section 6 The manager shall have enough volunteers, parent, and coaches to attend work days as needed to get the park ready for the season and to keep it in playing shape.
- Section 7 The manager is responsible for assuring that all fund-raising items are sold by each member of their team and the money returned to the league treasurer in a timely manner.
- Section 8 Managers are subject to direction and discipline solely from the Board. Attempted infringement of this authority from parents/guardians, sponsors and fans will be discouraged, thus, complaints should be directed to the SVYL Board of Directors.
- Section 9 The manager must provide the discipline and leadership for their team. It is expected that each manager will assure their coaches, players, and parents are aware of acceptable behavior, both on and off the field. Managers are responsible for correcting any unacceptable behavior observed. Failure to do so is a failure to one's duty to the league, players, parents/guardian, and the community as a whole. A manager is always on duty and possesses the authority to enforce all the SVYL rules.
- Section 10 Manager must get SVYL Board approval to change Major Sponsorship or team name.
- Section 11 The manager must dress in team uniforms, including shirt and hat to coach bases during a game.
- Section 12 Manager must make sure that their coaches collect donations during the games. The home team of each game "A""B""C" is the responsible for the collection. This shall be done between the second and thirds innings of each game. Failure to do so will result is the assessment of the umpire's fee on A & B and \$20.00 on C diamond for ball park expenses to the home team. The collected donations will be taken to the concession stand and turned in. Make sure that someone is notified of which game the donations are for.
- Section 13 The above-listed duties and responsibilities are only a partial list. Managers are reminded that they are responsible for the success of the league and must take this charge seriously.

- Section 14 If a Board Member (Manager, Commissioner, officer), or his/her designee, doesn't show up to at least 75% of his/her meetings & work details (August to August), the Board Member is subject to be reviewed, and removed from their position, by the Board of Directors.
- Section 15 The manager of the night must check the concussion tracking binder prior to the start of the games. If any of the teams, playing have a player in concussion protocol, they must provide a doctors release prior to the game. If there is no doctor's release then that player is deemed ineligible to play that game. If the player does play after being deemed ineligible, that team will automatically forfeit that game.
- If an injury happens during play and is deemed a head injury the player will automatically be entered into the SVYL concussion protocol. The manager of the night will complete the concussion assessment with the player and a witness present. The manager may use licensed officials and any medical personnel in attendance (E.M.T., firefighter, nurse, doctor, etc.) to aid in completing the assessment. If the player does not have any of the concussion symptoms on the assessment, he/she is cleared to play at their discretion. If it is found the player has one or more of the concussion symptoms on the assessment, then that player must be cleared by a doctor prior to returning to the field. Once the assessment is completed it must be signed and dated by the manager of the night, manager/coach of the player and the player's parent or legal guardian. Once completed, the assessment sheet must be filed in the player's team's section of the binder. The manager must also fill out the log sheet on the front page of the binder. Once the player receives his/her doctor's release it must be stapled to the concussion assessment and logged on the front page of the binder. (Added 3/18/19)
- Section 16 Annually, all SVYL League Fees and Concession Fees must be turned into SVYL by January 31st.
- Section 17 Annually, all Treat Ticket Fees and Fish Fry Ticket Fees must be turned into SVYL by February 28th.
- ARTICLE XI Coaches' Duties and Responsibilities**
- Section 1 Coaches shall assist the manager in any way possible.
- Section 2 Coaches shall assist in getting the park ready for play in the spring and closing it down in the fall.
- Section 3 Coaches shall be familiar with all the rules and the Constitution and By-Laws of the SVYL. They must follow all rules and try to make sure all parents understand them.
- Section 4 Coaches shall show good sportsmanship at all times while in the ballpark. If he/she violates this, he/she will be subject to disciplinary action by the Board of Directors.
- Section 5 Coaches will wear team hats and shirts while on the playing field or in the dugout coaching.
- Section 6 Coaches shall assist in keeping park clean, trash picked up, grass mowed, and fields in good playing condition during the season, if needed.

Section 7 Coaches have the duty and responsibility to stop any child from doing any damage to any property or person while at the park.

Section 8 **Deleted December 2019**

Section 9 Coaches shall not yell at or intimidate the umpires during the games. Coach should try to also control the parents and keep them from yelling at the umpires.

Section 10 If a coach violates any section in the article, the Board of Directors will take disciplinary action. 1st offense-written warning, 2nd offense-suspension and 3rd offense-expulsion from the SVYL.

Section 11 **COACH BACKGROUND CHECK**

Criminal Records Screening of Potential Employees and Volunteers. All potential employees and volunteers shall submit to criminal records checks, in addition to completing the application for employment and volunteerism at SVYL.

- Potential employees shall submit to criminal record screening prior to gaining employment.
- Potential volunteers shall submit to local sheriff's department criminal record screening prior to gaining employment.
- Any potential employee or volunteer found to or known to have been convicted of (or pled guilty to) committing a crime involving or against a minor, or a serious crime involving harm to others shall be ineligible to work in any capacity with SVYL members and the children in its care.
- Any potential employee or volunteer found to or known to have been convicted of a serious crime (including felony and high-level misdemeanor level offenses) not involving or against a minor and not a serious crime involving harm to others may be eligible for employment or volunteerism at SVYL under the following conditions
 - o The offense(s) were committed three (3) years prior to the date of potential employee or volunteer.
 - o The President and the Executive Committee of the Board have reviewed: the nature and gravity of the charges of the potential employee or volunteer; the nature of the position sought or held; the time that has passed since the conviction and/or completion of sentence; the number of convictions; the circumstances to the extent they can be determined; evidence of rehabilitation; post-conviction work with no additional instances of criminal conduct.

Section 12 Annually, any new SVYL Coach must submit a Coach Application to SVYL by March 31st.

ARTICLE XII Eligibility

Section 1 Any child who shall obtain the age of 6 before Dec. 31 and shall not attain the age of 13 before May 1 of any given playing season shall be eligible to compete in the SVYL. This means that a child who will be 13 years old on May 1 or later is eligible to play that year, a child who will be 12 before May 1 will be ineligible to play on a "B" team. Whatever age you are on April 30th that is the age you are for the season.

Section 2 In general, the following categories will be in effect, but subject to the rules and regulation of the SVYL, managers will make the final decision:

"A" team players-9 through 12 years old

"B" team players-9 through 10 years old

"C" team players-6 through 8 years old

- Section 3 To be eligible to play, birth certificates, rosters, and written consent from all children(s) parent/guardian must be presented to the league President on or before the opening game of the season. Each member listed on the team roster must present acceptable proof of age to his manager. The President will hold this for the current season. If the age of the child is in question, a manager may request evidence of the date of birth and this must be produced and filed with the league President within 3 days. If the records are not on file, an appeal to the President will cause a child to be ineligible until such records are filed
- Section 4 **Consent/Eligibility/Commitment Form**
- Players selected by a team, to become eligible, must have their names, address, number, their parents/guardian name, address, telephone # on the Consent/Eligibility Form, and the Form signed by the parent/guardian and the player; also the player must have a copy of the birth certificate. The Form and the birth certificate must be submitted to the manager during the current year to be eligible. Failure to submit completed form results in player being ineligible to play in the SVYL.
- Section 5 A Consent/Eligibility/Commitment form, signed by the parent/legal guardian, designates said player as a member of that team, as per the date of the signed form. A correlating statement has been added to the Consent/Eligibility/Commitment form.
- Section 6 Only the team's manager may decide to add a player – via the approved Consent/Eligibility/Commitment form.
- Section 7 **Player Release**
- Parent, player, and manager of the team-releasing player must complete Player release form. The manager must submit the release form to the Board of Directors of the SVYL. If a release is given, there will only be one release per child per season. The board will process release at the next board meeting using the following procedure:
1. Manager must be present at meeting to participate in release process. No parents allowed!
 2. The league record from the previous season will be used to determine the draft order at each corresponding level. The A draft order will go off the "A Team" standings, B from "B Team" standings and C from "C Team" standings. If a team picks up a player in the draft, that team will be moved to last pick for the next release.
 3. In the event that there is more than one released player, the players are processed one at a time per the draft order and continuing through the above mentioned process. There is, however, no limited on the number of released players any one team may pick up, except by what is dictated by their roster.
 4. If a released player is not picked up in draft (release process), then that player is not guaranteed a place in the SVYL.
 5. Player Release Deadline: March 15th. Player Release requests should be processed on or before March 15th for current season of play.
 6. The draft order will reset each year based on the League Standings at the end of the previous season.
- Section 8 No players are to be cut from "A" "B" or "C" team.
- Section 9 A player who quits an "A" "B" "C" team must obtain a release and the release form must be completed before the player is eligible to compete on another SVYL team. This player must follow procedure in Article XII, Section 6, and PLAYER RELEASE.

- Section 10 All Consent/Eligibility Forms must be complete and be submitted on or before 10 days before SVYL opening game. Roster is therefore frozen, except for Article XIII, Section 3, Roster, "C" teams. Failure to submit completed form results in players being ineligible to play in the SVYL.
- Section 11 Players who participate in another organized baseball activity, youth league, little league, or other similar leagues are ineligible to participate in SVYL Baseball. Eligibility will be granted to players who cease other play and only participate in SVYL Baseball from Opening Day through the SVYL Post Season Tournament. Violations of this rule will result in expulsion from the league. Exception: An "A" ball player that played Junior High Baseball, for their home school district, or the school they attend, is eligible to play in SVYL for the entire season if the player was on the team's roster the previous season. These players, and school, must be noted on the season's roster turned in to the board prior to the start of season. The player must still play the required amount of games noted in XII, Section 11.
- Section 12 **SVYL TOURNAMENT COMPETITION**
- To be eligible for SVYL tournament competition, an eligible player must have been on roster fifty percent of the team regular season games, play in fifty percent of the team regular season games. Playing time will be tracked by official score book, consideration for injury or illness to a player must be addressed by the board.
- Section 13 Pickup All Star or select teams can use the SVYL name only. The SVYL League will not sponsor any post season play.
- Section 14 **COMMUNICABLE DISEASE PRECAUTIONS**
- A player or coach who is bleeding or who has an open wound shall be prohibited for participation further in the game until appropriate treatment have been administered. If medical care of treatment can be administered in a reasonable amount of time, the individual would not have to leave the game. The length of time that is considered reasonable is to the umpire's judgment. The re-entry rule would apply to the play.
- ARTICLE XIII ROSTERS**
- Section 1 The official team roster will consist of no more than 45 players. If a team loses a player during the current season due to illness, injury, change of address, or any other justifiable reason, other players may be obtained to complete the roster. (Teams must follow the rules of the SVYL Constitution and By-Laws.)
- A roster, by definition, consists of players who will play for the respective team during the course of the season. Prior to opening day, if a player decides to not play, due to injury or illness, or for other reasons, the Manager must ensure the minimum requirements are still met.
- Any violations or questions of an organization's roster will be handled by the President and the Board upon review.
- Section 2 A bat boy, or girl, may be utilized on the "A" "B" "C" teams. He/she must be listed on the official team roster, as a bat boy/girl. "B" and "C" bat boys/girls may be played in the regular season if both coaches agree. They may not be substituted for any player who has less than 5 innings. A "C" bat boy/girl must be at least 5 years old by the opening of regular season play.
- Birth certificates and consent forms are to be filed with each team's roster documentation.

- Section 3 “A” & “B” team rosters shall list no more than 15 players, and no less than 10. Players listed on the "A" are ineligible to play on the "B" team. Roster may be changed only on the 1st and 15th of each month, with no more than 2 players being change at one time. On "C" team rosters there shall be no less than 12 players and no more than 15 players eligible for competition in the current season. "C" teams may add a "C" player to replace a "C" player anytime. Only eligible players may be changed. Only an eligible player may be added. The league president, not the manager, shall make the appropriate changes. Teams should bring up C players, in case of shortage.
- Section 4 If a child is listed on the official roster, as a player, during the current or preceding season, he/she is ineligible to play on another team in the league unless written consent is obtained from his /her manager, and then governed by the League Player Release Committee. This letter shall be filed with the league President.
- Section 5 Any player, who has left the SVYL and wishes to return, must return to the team from whom he/she played (as listed on the official roster) at the time he/she left the league. The normal player release rules govern any other situation.
- Section 6 If a player misses a year of play OR quits during the season, it is at the team manager’s discretion whether or not to accept said player in future years as part of the team. If said manager does not accept the returning player, a release will be provided by said manager.
- Section 7 All the players on a team roster must dress unless physically unable to attend game.
- Section 8 Returning player commitment date is October 31st of current season. After October 31st, the team manager may fill the open roster position with a new player. After October 31st, if previously uncommitted player wishes to return to the team, the manager is not obligated to roster the player for the current season. Standard release provisions & deadlines apply. Uncommitted players create instability within a team and therefore within the league. Each manager is responsible for fielding a minimum number of players for each team’s roster. This rule was added to provide appropriate timelines to fill roster positions.

ARTICLE XIV PLAYER RESPONSIBILITIES

- Section 1 Each player must sell the league's designation fund-raising items. Each player must live within the guidelines of the parent/guardians' home and the guidelines of the community.
Any disciplinary action imposed will consist of losing the right to play.
First offense 1 game
Second Offense.....week
Third Offense removal from team
This action may be appealed and is subject to the review of the SVYL Board of Directors.

ARTICLE XV GROUND RULES AND REGULATIONS

- Section 1 Any situation and or rules not specifically covered by the following shall be covered by the Ohio High School Athletics Association rulebook for the current season.
- Section 2 Any fair ball hit over the fence on the fly is a home run.
- Section 3 Any fair ball that hits the ground and bounces over the fence is a ground -rule double.

- Section 4 On an overthrow at any base that stays within the fence the runner may advance as far as they dare with the risk of being put out.
- Section 5 On any thrown ball that becomes lodged in the fence, or hits any playing equipment, the runners will advance one base without risk of being put out.
- Section 6 Umpires on back diamonds ("B" "C") to call strike zones for the existing home plates dimensions.
- Section 7 A pitched ball thrown over the backstop shall advance the runner one base.
- Section 8 Bunting is allowed in A, B & C League. However, once a player squares to bunt a pitch, he or she may not pull the bat back and attempt to swing or slap at the pitch. The player may pull the bat back to avoid a strike being called. Penalty: dead ball and batter is automatically out. Drag bunting is permitted and not impacted by this rule.
- Section 9 The team manager, 3 coaches, a scorekeeper, and listed players only are permitted in the dugout during the games. (See "C" rules for exceptions)
- Section 10 The home plate umpire shall be notified before the game begins who shall be the team's chief representative and only that person will be permitted to hold discussions with an umpire.
- Section 11 The entrance gates to the playing field shall be open 1/2 hour before the game is scheduled to begin. No team is to be on the field prior to that time.
- Section 12 The visiting team shall have the field for 10 minutes of warm ups beginning 1/2 hour before game time, and the home team shall have 10 minutes immediately following.
- Section 13 Uniformed players, managers, coaches, and umpires only shall be permitted within the confines of the playing field just prior to and during games. Except for the batter, base runner, the on-deck batter, and the first and third base coaches, the coaches and players shall remain in the dugout or in the bullpen when the team is on offense. When the team is on defense, all players not on the playing field shall remain in the dugout or in the bullpen.
- Section 14 Both "A" and "B" diamonds will consist of 6 innings unless the 15 run rule after 4 innings or 10 runs after 5 innings has been evoked. If the home team is leading by 15 runs or more at middle of the 4th or 10 runs or more in the middle of the 5th the game shall end. If the visiting team is leading by 15 runs or more at the end of 4th or 10 runs or more at the end of the 5th the game shall end. (Revised 3/18/19)
- C diamond run rule is in effect (15 runs after 4, 10 runs after 5). If the game finishes as a result of a run rule, the game becomes official at that time, the scoreboard resets to 0-0. The rest of the game will be completed with C rules in effect.
- Section 15 To start a game, A and B level teams must field 9 players. At the C Level, 10 players must be fielded to start the game. If the required number of players cannot be fielded, the game will be forfeited.
- Section 16 Manager of the day is responsible to get out scoreboard boxes but it is the home team's responsibility to find someone to run the scoreboard. It is also home team's responsibility to get the bases out and put them away.
- Section 17 A team can play no more than two games in one day.

ARTICLE XVI EQUIPMENT

- Section 1 The league will provide 1 new and 1 used ball for each "A" game. Should any further balls be required during the game, the home team shall furnish them. 1 ball, if any remain, shall be given to the home team and the league at the end of the game shall retain 1 ball.
- Section 2 USA stamped bats up to 2 5/8 barrel.
- Section 3 Each catcher must wear complete catcher's equipment, including a protective cup and throat protector while playing.
- Section 4 All male players must wear a protective cup while playing.
- Section 5 Metal cleats or pitcher's plates on shoes are prohibited.
- Section 6 The teams shall provide at least 5 protective helmets in each dugout on the "A" diamond for "A" games. All batters and base runners must wear a full, hard plastic, and approved helmet while batting, on deck, and while on base.
- Section 7 **Deleted December 2019**
- Section 8 Players shall be fully uniformed while on the playing field; caps shall be worn, shirttails shall be tucked in, and stirrups shall be in shoes.

ARTICLE XVII PITCHERS-TEAM MANAGERS

- Section 1 Please see pitching rules, eligibility and logs on the last page of by-laws.
- Section 2 Balks shall not be called.
- Section 3 Intentional walks are allowed (A&B). An intentional walk must result in 4 pitches in the pitch log.
- Section 4 Either the team manager or his/her coaches or any of his/her players may be base coaches.
- Section 5 The team manager or coach may go to the mound to talk to the pitcher only once during each inning. On the second trip the mound during the same inning the pitcher must be removed as a pitcher.
- Section 6 Any deliberate delay by the team, manager, coaches, or players will constitute forfeiture of the game to the opposing team.
- Section 7 Any manager taking his/her team from the field in protest is automatically suspended from the league as a manager.
- Section 8 Any team that forfeits a game ("A", "B", "C") will pay the umpires fees and any other expenses incurred by the league.

ARTICLE XVIII SUBSTITUTING- RE-ENTRY "A" TEAM

- Section 1 If batting 9, any of the starting players may withdraw and re-enter once, provided such player occupies the same batting position whenever he/she is in the lineup. This re-entry rule is for "A" teams only.
Option "A" teams only: To bat all batters (complete roster) and change the defense at will. If a player leaves the game for any reason, that player will receive an out for each missed "at bat."
- Section 2 Substitution isn't mandatory on the "A" string. A player on the "A" string plays at the discretion of the coach.
- Section 3 No DH permitted at SVYL.

ARTICLE XIX CODE OF CONDUCT// DISCIPLINE

Section 1 SVYL is devoted to providing an opportunity for youth to play baseball in an organized and supervised atmosphere. We encourage positive attitudes by players, coaches, umpires, and all fans watching games.

Chants directed at pitcher or opposing team is not acceptable. Any chants from the dugout should be directed in support of your team.

Players, coaches, umpires, parents, and all fans watching games shall uphold the code of conduct or be faced with discipline. These actions include, but are not limited to, unruly behavior, exhibiting disrespect to other participants; disregarding rules of the SVYL, and displaying behavior that is offensive. This includes the use of profanity, discriminatory, derogatory or harassing language, spitting, or fighting.

Section 2 **No Tolerance Rule**

All players, coaches and fans first offense for un-sportsman like conduct will be a two (2) game suspension; a second offense is suspension for the remainder of the season. A second offense to coaches will result in expulsion from the league indefinitely.

Section 3 Ejection rules, per Ohio High School Athletics Association (OHSAA), Apply.

ARTICLE XX NUMBER OF INNINGS; STARTING TIMES; CURFEW

Section 1 Each "A" game will consist of 6 innings unless the 15 run rule after 4 innings or 10 runs after 5 innings have been evoked. Exception: If a game is interrupted due to curfew, rain-out or any other unforeseen circumstance, all A, B & C League games (Not Tournament) will be considered complete at the end of the 4th inning if away team is winning or at the middle of the 4th inning if home team is winning.

Section 2 Rainouts and delays games will be rescheduled by manager of the day/night. On weekdays if the scheduled games cannot start, all games for the evening are cancelled, and will be scheduled (A, B & C) for the first available Sunday time slot. Sunday time slots are: 1:00, 3:00, 5:00, and 7:00P.M. The team with concessions will be scheduled to work the makeup times. The teams per availability of the diamonds can reschedule C games; schedule should be posted in meeting room to avoid multiple booking of games. Saturday and Sunday, games will be called off and not moved back in time, as the fields are ready for play the scheduled games will be played.

Section 3 League and tournament play, all re-scheduled rainout games will start from the point of postponement.

Section 4 Starting times for "A" games is 5:45 P.M. for the first game, with the second game following the conclusion of the 1st game but not before 7:15 P.M. All "B" games will begin at 5:30pm. No inning will start after 10:00 p.m. Sunday – Thursday. Once Chillicothe City schools are out – curfew no longer applies. Curfew does not apply to Friday or Saturday night. If the first “A” game is tied after 6 innings, the tie will be broken and the second game will start 20 minutes later. If curfew, rain, or other unforeseen circumstance stops the game after completion of all or half of 4th inning as stated in Article XX, Section 1, the game is complete. If game is stopped prior to 4th inning or is not considered complete, the game will be rescheduled from the point the game was stopped. No game will start after 10:00P.M.

Section 5 The umpire may declare a game forfeited in favor of the opposing team if a team fails to appear on the field ready to play within 15 minutes of the declared starting time.

Section 6 Any team forfeiting two consecutive games will be eliminated from the league for the remainder of the season. The league will then attempt to reorganize a team from the same community to complete the season.

Section 7 In situations when forfeitures eliminate a team from the league, or when a team which held a franchise the previous season fails to field a team, the equipment, uniforms, and all other team supplies shall be utilized by the league to attempt to reorganize a new team to take the failed team's place. At the end of the season, the equipment, etc., will be returned to the original sponsor.

Section 8 **Deleted December 2019**

If a game is delayed, for lighting, and we cannot play after the first 30 minute delay, it is to be rescheduled on a make-up day. (Added 3/18/19)

Section 9

ARTICLE XXI BASE RUNNING

Section 1 Base runners may steal any base including home (excluding "C" teams)

Section 2 A base runner will be declared out if he/she leaves base before pitched ball has passed the batter in B&C league. In the “A” league before it leaves pitchers hand.

Section 3 B&C League: A batter may not run on a third strike, which is dropped by the catcher. The batter is out.

A League: Dropped Third Strike

The batter becomes a runner when the third strike called by umpire is not caught, providing (1) first base is unoccupied or (2) first base is occupied with two outs.

Rule per OHSAA/NFHS.

Section 4 A baserunner who deliberately removes his/her helmet while running the bases will be declared out by the umpire. EXCEPTION: on a home run (hit out of the park) no one will be called out for the removal of a helmet.

Section 5 Courtesy runners are permitted for the pitcher and catcher in the "A" and “B” league when there are two outs. A Courtesy runner is a player that has not entered the game yet, if a team is batting 9 batters. Or, the last out of that inning, if a team is batting the lineup.

ARTICLE XXII PROTEST, DISPUTED AND APPEALS

Section 1 Protests shall not be permitted during the regular season. Tournament games may be protested by following the regular league protest rules.

- Section 2 Any manager, or head coach, wishing to protest a rule interpretation must utilize the following procedure.
 A.) He/she must notify the umpire -in- chief immediately. The umpire will initial each teams score book and notify the league scorekeeper to initial the official scorebook. (An intervening play nullifies any protest)
 B.) Immediately following the last play of the game, the protesting manager, or head coach, shall post a \$40.00 protest bond with the league scorekeeper. (Failure to do so forfeits the protest)
 C.) The league President shall then assemble 3 non-involved managers to serve as protest committee. The protesting manager and the umpire shall present their arguments, and the committee will render a decision. It shall be FINAL. Only if the protest is upheld will the \$40.00 bond is refunded.
- Section 3 Disputes will be settled on the day of the game. The President of the league, the park commissioners, manager of the day, tournament director, or a member of the board of Directors will settle disputes.
- Section 4 All such decisions will be final and no further protest or appeals will be considered.
- Section 5 Appeals. (i.e. missing a base by the runner) shall be automatic to the umpire. No set procedure shall be required. If, in the umpire's judgment, the appeal is warranted, he/she shall immediately make the call and the decision shall be final. (Intervening play nullifies the appeal)

ARTICLE XXIII "B" TEAM RULES

- Section 1 Regular season games on the "B" diamond will consist of 6 innings unless the 15 run rule after 4 innings or 10 runs after 5 innings have been evoked. If the home team is leading by 15 runs or more at middle of the 4th or 10 runs or more in the middle of the 5th the game shall end. If the visiting team is leading by 15 runs or more at the end of 4th or 10 runs or more at the end of the 5th the game shall end. No new inning will be started after 1 hour and 45 minutes from the scheduled start time set forth by the umpire and a coach from each team prior to the game beginning. Any inning started will be completed. Any game that is tied at the end of 6 complete innings may continue until either both teams agree to stop or the 1 hour and 45 minute time limit from scheduled start time has expired. The first game of the night will start at 5:30 and end at 7:30. The second game will start at 7:45. (Revised 3/18/19)
- There will be no time limit on tournament games. Tournament games on the "B" diamond will consist of 6 innings unless the 15 run rule after 4 innings or 10 runs after 5 innings has been evoked. Game tied at the end of the 6 complete innings will continue until winner is determined.
- Section 2 All players shall play 3 innings unless injured or sick. Substitutions shall be made by the start of the 4th inning. All players listed on the roster shall dress and play unless injured or ill. If substitutions are not made at the proper time, the game will be forfeited by the team committing the error.
- Section 3 Option To bat all batters (complete roster) and change the defense at will. It still remains that all players must play a minimum of 3 innings on defense.
- Section 4 No more than 9 batters the first (5) innings, and in the 6th or extra innings, teams must get (3) natural outs. The 9th batter cannot end the inning by a walk or hit by pitch.

9th batter rule does not apply if 9th batter is hit by a pitch. If 9th batter is hit by pitch, 9th batter will be awarded 1st base and 10th batter will serve as final batter in inning. If 10th batter is also hit by pitch, he too shall be awarded 1st base and the 11th batter shall be final batter.

If the 9th batter puts the ball in play, 2 outs will be declared.

The inning is over when either the original 9th batter crosses the plate OR a natural 3rd out occurs, whichever happens first. Play must not be stopped by an Umpire until the original 9th batter crosses the plate or a natural 3rd out occurs.

In the event of a home run, the original 9th batter run may count (if 10 or more batters reach base).

- Section 5 Free substitution rules apply in case of injury or illness to a player.
- Section 6 **Deleted December 2019**
- Section 7 B & C roster players may play up only in the event of player shortage due to injury, illness, vacation, etc. A player may only play up a maximum of 4 total games.
- Section 8 The home team will furnish 1 new and 1 used ball for the game.
- Section 9 League will schedule one licensed umpire if available for all "B" games. In the event licensed umpire are not available, experienced board approved individuals will be scheduled. In the event that no umpires are provided the home team will furnish the plate umpire and the visiting team will furnish the base umpire, unless the league establishes an alternative procedure.
- Section 10 Each team will furnish its own equipment, including balls, bats, helmets, catcher's equipment, etc.
- Section 11 **Deleted December 2019**
- Section 12 All other appropriate league rules apply to the "B" teams and the "B" games.
- Section 13 **Deleted December 2019**
- Section 14 **Deleted December 2019**
- Section 15 No infield fly rule will be called in "B" league or tournament.
- Section 16 **Deleted December 2019**
- Section 17 **Deleted December 2019**
- Section 18 The home team is responsible to log in final score in book in meeting room during regular season. Results are needed to seed tournament.

ARTICLE XXIV

“C” TEAM RULES

Section 1 **Deleted December 2019**

Section 2 **Deleted December 2019**

Section 3 B & C roster players may play up only in the event of player shortage due to injury, illness, vacation, etc. A player may only play up a maximum of 4 total games.

Section 4 **Deleted December 2019**

Section 5 A "C" game shall consist of 6 innings. During the “C” regular season, a game that is tied after the 6th inning shall remain tied and be entered into the scorebook as such. There will be no extra innings during the regular season. Extra innings will be permitted to break a tie during the “C” tournament.

C diamond run rule is in effect (15 runs after 4, 10 runs after 5). If the game finishes as a result of a run rule, the game becomes official at that time, the scoreboard resets to 0-0. The rest of the game will be completed with C rules in effect.

Section 6 For innings 1-5 there is a 6 run limit per inning per team. No player may bat after the 6 runs have scored in an inning. After the 6th run has scored, the ball will be called dead by the umpire, and the inning is over. EXCEPTION: If a batter has a ball that travels over the outfield fence for a homerun, then all runners on base when the ball was hit will be counted as runs scored when they cross home plate, even if it exceeds 6 runs. In inning 6 and extra innings, each team may bat until 3 natural outs are recorded.

Section 7 **Regular season games:** Teams must list and bat all batters in order and change the defense at will. It still remains that all players must play a minimum of 3 innings in field. All players listed on the roster shall dress and play unless sick or injured.

Tournament option: During the “C” tournament the coaches are allowed to bat 10 players and make substitution at top of the 4th inning. All players listed on the roster shall dress and play unless sick or injured.

VIOLATION OF ANY PROVISION OF THE PARAGRAPH SHALL RESULT IN FORFEITURE OF THE GAME.

Section 8 Bunting is allowed in “C” ball , however once a player squares to bunt a pitch, he or she may not pull the bat back and attempt to swing or slap at the pitch. Player may pull the bat back to avoid a strike being called. Penalty: dead ball and batter is automatically out. Drag bunting is permitted and not impacted by this rule.

Section 9 Each "C" team may have up to 4 coaches. Only 1 shall be permitted on the field-at the dugout openings during the time his/her team is on defense. The remainder shall be in the dugout. The scorekeeper shall remain outside the fence if he/she is someone other than the 4 coaches. There shall be no coaching from outside the playing field.

Section 10 Each team shall furnish their own equipment, including balls, bats, helmets, etc.

Section 11 The home team shall furnish 1 new and 1 used ball to be used during the game.

Section 12 "C" teams shall place 10 players on the field during games. On defense, the 10th player shall be roving outfielder and must play in the outfield. In no case, can he/she be positioned in the infield.

Section 13 The youth players on the pitcher's mound must wear a heart guard.

ARTICLE XXV "C" TEAM PITCHING

Section 1 Each "C" team head coach or manager shall designate a coach to pitch to his/her own team when they are at bat. (Substitutes shall be made from the other 4 coaches) The defensive pitcher must be in line with pitchers plate, with at least one foot within the circle. He/she then becomes a defensive pitcher.

Section 2 The adult pitcher must make every effort to avoid interfering with any play by the defensive team.

Section 3 Any contact a batted ball-makes with an adult pitcher shall cause the ball and any play to be declared "dead" and the batter shall return to the batter's box, runners shall return to the bases occupied prior to the ball being hit and the play shall resume from that point, the pitch shall not count as one of the 6 pitches permitted.

Section 4 Any adult pitcher hit in fair territory by the thrown ball shall cause the batter to be declared out and any base runner shall return to the base occupied prior to the play in which the contact was made.

Section 5 The adult pitcher must wear a jersey and a hat which contrasts with the defensive team/s colors.

Section 6 Each batter shall be allowed a maximum of 6 pitches to bat the ball into fair territory. If the batter has not hit the ball after 6 pitches, he/she shall be declared out. Foul balls count only as strikes and no batter shall be called out on a foul ball on the 6th pitch unless caught on the fly. There will be no walks. The home plate umpire shall not call strikes and 3 strikes struck at shall constitute an out. The pitcher may pitch overhand or under hand and the pitcher must stay within the 5 ft. radius of the pitching mound, their front foot or plant foot cannot go outside of the 5 ft. radius, this distance is approximately 5 feet in front of the pitcher rubber. In the event that a base hit occurs, the adult pitcher will pick up the bat and remove himself / herself from the playing field. The pitcher may help in coaching of base runners to slide at home plate, but not go up either baseline to assist the coaching.

Section 7 Stealing of bases in the "C" level has been eliminated.

ARTICLE XXVI "C" PROTESTS AND DISPUTES

Section 1 Protests shall not be permitted during the regular season. Tournament games may be protested by following the regular league protest rules.

Section 2 Disputes will be settled on the day of the game. The President of the league, park commissioner, manager of the day, tournament director, or a member of the Board of Directors will settle the dispute.

Section 3 All such decisions will be final and no further protest or appeal will be considered.

ARTICLE XXVII PLAYING FIELD

Section 1 Both teams are responsible for preparation of the playing field along with raking the fields after play is complete for the day. The home team of the 1st game of the day will install the bases and the home team of the last game will put them away. There will be a \$20.00 fine for failure to abide by these rules.

- Section 2 the home team will supply the home plate umpire and the visiting team will supply the base umpire.
- Section 3 "C" games will start at 6:15 P.M., and will end at darkness. The Manager of the night will decide if it is unsafe to play and make the call to end game for darkness.
- Section 4 **Deleted December 2019**
- Section 5 The home team is responsible to log in final score in book in meeting room during regular season. Results are needed to seed tournament.

ARTICLE XXVIII "C" TOURNAMENT RULES

- Section 1 Tournament option: During the "C" tournament the coaches are allowed to bat 10 players and make substitution at top of the 4th inning. All players listed on the roster shall dress and play unless sick or injured.
- Section 2 All game rules apply. All "C" tournament games are to be played on the front "C" diamond.

ARTICLE XXIX TROPHIES

- Section 1 Trophies to be awarded will be decided each year by the Board of Directors. Trophies will be awarded the night of the championship games. (League championship, "A" "B" "C" final tourney games)

ARTICLE XXX TOURNAMENT DRAWINGS

- Section 1 "A" tournament will be will be seeded based on regular season records. Teams will be seeded for tournament play according to teams' final league standings. This will be done by the board. Tournament Bracket will be completed according to seeding.
- Section 2 "B & C" tournament drawings will be seeded the same the same way as "A" tournament. During the regular season, the home team will be responsible to log game results in book in meeting room.
- Section 3 The higher seeded team has choice of Home or Visiting Team throughout the tournament. Example, if the number 1 seed is playing the number 4 seed, then the number 1 seeded team has choice of being the home or visiting team.
- Section 4 Records will be determined by the following: 1. Overall wins and losses during regular season. (Record) 2. Head to head competition:
 - a. Most wins against each other. If you split games, go to "b"
 - b. Who gave up the least amount of runs in your two games
 - c. Who scored the most runs in your two games
 - d. Who gave up least amount of runs during league

Addendum for ARTICLE XVII, PITCHERS-TEAM MANAGERS Section 1

Regular Season Pitching Rules - Baseball

- (a) Any player on a regular season team may pitch. (NOTE: There is no limit to the number of pitchers a team may use in a game.)
- (b) A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game.
- (c) The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

| | |
|------------|----------------------------|
| League Age | 11-12u: 85 pitches per day |
| | 9-10u: 75 pitches per day |
| | 7-8u: 50 pitches per day |

Exception: Exception: if a pitcher reaches the limit imposed in (c) for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning. Note: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

- (d) Pitchers in both A and B divisions must adhere to the following rest requirements:
- if a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
 - if a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
 - if a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
 - if a player pitches 21-35 pitches in a day, one (1) calendar days of rest must be observed.
 - if a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.
- (e) Each league must designate the scorekeeper or another game official as the official pitch Count recorder.
- (f) The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed.
- (g) The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game, as noted in (c). The umpire-in-chief will inform the pitcher's manager that the pitcher must be removed in accordance with (c). However, the failure by the pitch count recorder to notify the umpire-in-chief, and/or the failure of the umpire-in-chief to notify the manager, does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.
- (h) Violation of any section of this regulation can result in protest of the game in which it occurs.
- (k) A player may pitch in 2 games in one day, in the event of a double-header; however, the pitch count is in effect and is a daily total for both games. If a pitcher exceeds 20 pitches, he/she is not eligible to pitch in the 2nd game.
- (l) A & B coaches must complete the pitching logs at the end of every game. If logs are not completed in a timely fashion, a forfeiture of the game may occur for every game not logged.

NOTES:

1. The withdrawal of an ineligible pitcher after that pitcher is announced, or after a warm-up pitch is delivered, but before that player has pitched a ball to a batter, shall not be considered a violation. Little League officials are urged to take precautions to prevent protests. When a protest situation is imminent, the potential offender should be notified immediately.
2. Pitches delivered in games declared "Regulation Tie Games" or "Suspended Games" shall be charged against pitcher's eligibility.
3. In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days of rest.